

Palmer International, Inc.

Friction Products Portfolio

Introduction

Palmer International is a world leader in the development and manufacture of CNSL-based products for friction material applications. We offer a wide range of products, including liquid resins and solid particles. Our products are found in the brakes of motorcycles, automobiles, trucks, buses, and trains.

Our brand is recognized all over the world and represents the finest technology and quality cashew products available anywhere. For specialty or commodity additives in the friction industry, there's only one name to remember... Palmer.

Liquid Binders			
1010	High Molecular Weight Polymer		
1020	Moderate Molecular Weight Polymer		
1050	Moderate Molecular Weight Polymer		
1100	High Molecular Weight Polymer		
1210	Catalyst-Free Oxidized Polymer	(available in different viscosities)	
1500	Distilled CNSL		

Straight CNSL Particles

3400	Standard CNSL-Aldehyde Polymer	(available in different particle sizes and acetone extracts)
6000	Standard CNSL-Furfuraldehyde Polymer	(available in different particle sizes)
6001	Higher Modulus 6001	
6010	Semi-Hard, Moderate Temperature Polyme	r (available in different particle sizes)
6015	Lower Modulus 6010	
6250	Hard, High Temperature Polymer	
6330	Low Ash, High Temperature Polymer	

Other Particles

2410	T1
2410	Elastomer and Abrasive Modified
3000	CNSL Residue - Aldehyde Polymer
6045	CNSL Linseed Modified
6210	CNSL Calcium Carbonate Modified
8000	CNSL Silicone Modified
Collan 10A40	CNSL Residue - Aldehyde Polymer

Disclaimer: To the best of our knowledge, the information and statements herein are believed to be reliable. The information and statements are not to be construed as a warranty or representation with Palmer International, Inc. assumes legal responsibility. Users must undertake sufficient verification and testing to determine the suitability for their own particular purpose. Final determination of the suitability of the material for the use contemplated is the sole responsibility of the buyer.

Innovation in a nutshelltm